



Beechcroft Infants School

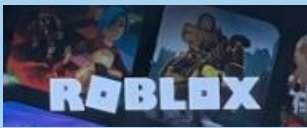
Online Safety Newsletter

May 2026



Roblox

This month the newsletter features:



The information we have given will help you and your child to stay safe whilst playing the game.

What is Roblox?

Roblox is a platform consisting of a collection of games. Players can either create games or play games that other users have created. As a lot of the content is user generated, not all games will be suitable for your child to view/play. If your child is playing Roblox, it is important to monitor what your child is accessing as well as set up appropriate parental controls. PEGI rate Roblox with a Parental Guidance recommended label, this is because it is a platform of individual, user generated games.

New Age-Based Accounts

From next month Roblox will introduce two new age-based accounts: Roblox Kids for users ages 5 to 8 and Roblox Select for users ages 9 to 15. Roblox Kids Accounts (ages 5–8) will be limited to games with a 'Minimal or Mild' content maturity label and all communication is disabled by default. Roblox Select accounts (ages 9 to 15) will be limited to games with content maturity labels up to and including 'Moderate'. By default, Experience Chat is ON and Direct Experience Chat is OFF.

Parental Controls

As part of parental controls, you can manage content ratings, communication, screen-time, and spending limits as well as see which games your child is playing on and who their friends are. Roblox are extending these controls to allow you to: Block specific individual games (to age 15), manage direct chat settings (to age 15) and approve access to specific games. It is important to regularly monitor what your child is playing on Roblox and who they are interacting with, even if you have parental controls set up.

Further information: <https://swgfl.org.uk/magazine/roblox-releases-updated-parental-controls-and-age-appropriate-experiences/>



PEGI is expanding their age ratings. From June, PEGI is adding new categories.

“Newly submitted games will be classified with a broader set of criteria that will focus on content and functionality, such as purchases of in game content, paid random items, communication features, and features that incentivise players to continue playing.” Find out more here:

<https://pegi.info/news/pegi-expands-age-rating-criteria-interactive-risk-categories>

Scan the QR code to access the school website:



Screen time

With half term coming up, it is important that you find a balance with how much time your child is spending in front of a screen.

Screen time is classed as any time spent in front of a screen, so it includes everything from watching tv to completing homework on a laptop. Whilst there is no recommended screen time (except for under two, which is zero), it is important that we find a balance.

Screen time can obviously be beneficial, both for educational and entertainment purposes, however it is important to be aware of the risks, such as:

- Eye strain.
- Disrupted sleep.
- Less time for other activities and being outdoors.
- Affects our attention span.

Further information

The Royal College of Paediatrics and Child Health have created a page that brings together key resources on screen time. Find out more here:

<https://www.rcpch.ac.uk/resources/screen-time-online-harms-resources-members>



Have a happy and safe half term!

Users of this guide do so at their own discretion. No liability is entered into. Current as of the date released. 15.5.26